# Adafruit GFX Library

# https://github.com/adafruit/Adafruit-GFX-Library

# BSD License

cmake\_minimum\_required(VERSION 3.5)

idf\_component\_register(SRCS "Adafruit\_GFX.cpp" "Adafruit\_GrayOLED.cpp" "Adafruit\_SPITFT.cpp" "glcdfont.c"

INCLUDE\_DIRS "."

REQUIRES arduino Adafruit\_BusIO)

project(Adafruit-GFX-Library)